
Special thanks go out to the following (in no particular order) who have contributed towards
DooMII[Backpack V2.1] :

The New Sprites

Dethset - Home of the WadFactory have provided the great new Lost Soul and the Plasma Rifle sound - both taken from their excellent HeXen.wad which you can download -along with tons more cool stuff- at: <http://www.i-way.co.uk/~dethset/>
You can e-mail Dethset at: dethset@patrol.i-way.co.uk

Included in Backpack.wad is **Aidan McGinley's** brilliant **Ultimate Gore**. This includes cool new death sequences for the Imp, Pistol Dude, and the Pink Mother. You can download the sole Ultimate Gore at ftp.cdrom.com and Aidan can be reached at: amcgin@indigo.ie

The Replacement Levels

Loki Level 4 is provided courtesy of **Philip Ward**. This cool little map is at ftp.cdrom.com (get Loki1-3 too!) and he can be contacted at: sci-pgw@jcu.edu.au

Scott Crank for the brilliant new Map19 (**Castle Of The Renegades2**). Unfortunately, this is without the new graphics, but you can grab it with the new graphics at ftp.cdrom.com. E-mail Scott at: scott46901@aol.com
Also check out his awesome **Wtrfront.wad at ftp.cdrom.com! My favourite level ever!**

The new Map13 is **Mike Reed's** excellent **Metro13.wad** which you can get at his DooMII site at: <http://aol.com/mreed3015/>
This guy is *special* when it comes to making levels!
E-mail at: MReed3015@aol.com

liika Kernen for the amazingly good looking\detailed new Map26 (**Mines**). This is available at ftp.cdrom.com and liika can be reached at: niilo.keranen@pp.inet.fi

Map22 was taken from **Ian Cunning's** excellent **IC Doom Series: The Undiscovered Realm**. There are two other excellent maps in the package so I recommend downloading it from cdrom.com now! Also check out his web page at: <http://www.pavilion.co.uk/bdd/>
E-mail at: slaphead@pavilion.co.uk

Tim Tracey for **Balcony2.wad** - my favourite *ever* deathmatch wad which has replaced Map31 here. Although Tim can't seem to be contacted, the text file said I could use it as long as I made no profit. This is also available at ftp.cdrom.com.

New Graphics

"**Tag**" made the awesome **Dm2_rock.gif** - which I used as a title screen. I have no idea where to e-mail this person! If anybody knows, please tell me!

The **Momento Mori Crew** for **Sky#3**. Visit the MM web page at: <http://www.geocities.com/Hollywood/2299/> and grab both of the excellent MMs (as if you haven't already!) E-mail: d.moeller@rendsburg.netsurf.de

The Replacement Demo's

Map26 - recorded by **liikka Keranen** - the author of the level. Check out that dodging!

Map07 - recorded by **Klob** - klob@icon.co.za. Get more of his cool demos and other

stuff at: <http://mail.icon.co.za/~klob/>

Map03 - this one was recorded by me - **Scott Langstaff**. My web page is at:
<http://www.taynet.co.uk/users/scott/home.htm>.
You can e-mail me at: **psycho@sol.co.uk**

The excellent **Lev30n.Imp** within **Lev30n.zip** was recorded by, um, ?
However, he can be e-mailed at: **mikeke19@eos.net**

The All-New Musical Score

Thanks to the makers of the excellent Midi's which I collected to compile the new soundtrack.

New Sounds

Thanks to all the makers of the Wav's which I used as new sound effects.
Thanks to Dethset for the Plasma Rifle sound (see above).

The Utilities I Used

WinTex 4.3 - the best DooM Utility on the planet! Thanks go out to **Olivier Montanuy**.
You can e-mail Olivier at: **montanuy@inf.enst.fr**

Ted 1.2. An excellent Endoom editing program. Thanks to **Peter Monks**.
You can e-mail Peter at: **pmonks@socs.uts.edu.au**

Midi2Mus - I am grateful to whoever made this program.

The people behind **Paint Shop Pro** are also to be thanked.

Anyone Else

Mark Klem for the original inspiration with **Markinc.wad** located at ftp.cdrom.com.
Visit his excellent DooM2 page at: <http://www2.netdoor.com/~mark>
and his ftp site at: <ftp://ftp.netdoor.com/users/mark>.
You can also e-mail Mark at: **mark@netdoor.com**

Peter Meiklem, **Craig Meiklem**, and **Peter Nellist** for playtesting.

Cradle Of Filth, **Emperor**, and **My Dying Bride** for the background music.

Coca Cola - <http://www.cocacola.com>

And last, but by no means least, **id Software** for the greatest game of all time!

THANKS EVERYONE!

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<http://www.taynet.co.uk/users/scott/home.htm>